

## Trade Mark Notice

Under Section 137 of the Trade Marks Act 2002

**Trade Mark Holder:** Nintendo Co Ltd

**Trade Mark No:** 135994

**Date Accepted:** 16 February 2021

**Date Expires:** 10 February 2026

**Trade Mark Type:** Word

## NINTENDO

### Classes:

**Class 9** Amusement machines.

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**Trade Mark No:** 220606

**Date Accepted:** 5 May 2009 (re-accepted 14 Aug 2013, 10 Aug 2018, 2 Aug 2023)

**Date Expires:** 28 July 2028

**Trade Mark Type:** Word

## NINTENDO

### Classes:

**Class 16** Paper containers of paper, household film for wrapping foodstuffs; garbage bags of paper; garbage bags of plastic; hygienic napkins; patterns for dressmaking, patterns for making clothes; table cloths of paper; towels of paper; paper napkins; streamers of paper; flags of paper; handkerchiefs of paper; blinds of paper; babies' diapers of paper; tailors' chalk; labels not of textile; printed matter; works of calligraphy and painting (pictures); photographs; photograph stands playing cards; stationery; writing implements; pens, pencils, nibs; pastes and adhesives for office and household purposes; sealing wax; addressing machines; printers reglets; inking ribbons for printers; printing type; electric staplers for office; envelope sealing machines for office; machines for obliterating stamps; drawing instruments/drawing materials; painters' brushes; typewriters; check marking machines for preventing fraud; duplicators; paper shredders for office use; franking machines (stamping machines); hectograph duplicating machines,; letterpress duplicating machines and rotary duplicating machines for office use; indoor aquaria and their accessories.

**Class 25** Articles of clothing including boots, shoes and slippers.

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**Trade Mark No:** 286815

**Date Accepted:** 23 December 2014 (re-accepted 6 Sep 2019, 2 Aug 2023, 23 Dec 2024)

**Date Expires:** 20 December 2029

**Trade Mark Type:** Word

## POKEMON

### Classes:

**Class 3** Soaps and the like; natural perfumery from vegetables; natural perfumery from animals; synthetic perfumery; compound perfumery; food flavourings from essential oils; cosmetics and toiletries; dentifrices; shoe creams and boot creams; shoe polishes and shoe blackings.

**Class 9** Television game sets; memory cartridges for television game sets; disks (including magnetic disks and optical disks) for television game sets; video game apparatus; machines/instruments for use in amusement parks/pleasure grounds; controllers for the aforesaid game sets and apparatus; joy sticks for the aforesaid games sets and apparatus; computer programs; memory cartridges, disks (including magnetic disks, optical-magnetic disks and optical disks), floppy disks, IC-cards (Integrated Circuit-cards), electronic circuits, microchips, semi-conductor memories, magnetic tapes, magnetic cards, cassettes, including

those carrying computer programs; sound and video recordings (including sound and video CDs): pedometers; vending machines (automatic distribution machines); television receivers; audio/video recording/reproducing apparatus; portable audio/video recording/reproducing apparatus; screen savers and screen saver programs; parts and fittings for all the aforesaid goods.

**Class 14** Precious metals; tableware and the like of precious metal; trays of precious metal; vases, flower bowls of precious metal; jewel cases of precious metal; candle extinguishers, candlesticks of precious metal; pouches, purses of precious metal; shoe ornaments of precious metal; compacts of precious metal; personal ornaments; jewellery including imitation jewellery; clocks, watches; trophies; commemorative shields; key holders.

**Class 16** Printed matter including magazines, newspapers, books, catalogues, pamphlets; playing cards including playing cards, Japanese playing cards; paper; paper containers; stationery; calligraphy and paintings; table cloths of paper; paper napkins, streamers of paper; flags of paper; handkerchiefs of paper; photographs; pastes and adhesive for office or household purpose; duplicators; household film for wrapping foodstuffs; patterns for dressmaking, patterns for marking clothes; babies' diapers of paper; paper crafts; labels with adhesive, labels for transcribing pattern (laminated seals); photograph stands; addressing machines; printers' galleys; inking ribbons for printers; electric staplers for office; drawing instruments, drawing material; painters' brushes; typewriters; paper shredders; sealing wax; indoor aquaria and their accessories.

**Class 18** Raw hides (pelts); unworked leather; curried skins (tanned skins); furs; leather straps, thongs and leashes; bags, pouches and the like; vanity cases (not fitted); metal bag fittings; purse clasps; umbrellas and parasols; walking sticks; canes; metal cane fittings; walking-stick and cane handles; horse-riding equipment; pet accessories.

**Class 20** Furniture; packing containers of wood/bamboo/plastic; cushions; pillows; mattresses; beds for household pets; flat hand fans; foldable hand fans; shopping baskets; picture frames; artificial food samples for display; drinking straws; trays (not of metal); clothes-pins (clothes-pegs); sleeping bags; nameplates/door nameplates (not of metal); hanger boards; benches; mannequins; upright signboards of wood/plastic; cradles; wooden and plastic sculptures.

**Class 21** Pans and the like; non-electric coffee-pots (not of precious metal); kettles; tableware (not of precious metal); rice scoops; cleaning and laundry equipment; portable coldboxes; drinking flasks; insulating flasks and vacuum bottles; toilet utensils (cosmetic utensils); clothes brushes; shoe and boot brushes; packaging containers of glass or ceramic; watering cans; piggy banks; bathroom stools; candle extinguishers and candlesticks (not of precious metal); vases and flower bowls (not of precious metal); upright signboards of ceramic or glass.

**Class 24** Woven fabrics; fabric apparel accessories including towels and handkerchiefs; dish cloths; bedsheets; bedquilts and cotton-stuffed mattresses; bedquilt cases; pillowcases (pillow slips); blankets; curtains; labels of cloth; billiard cloths (baize); banners and flags (not of paper)

**Class 25** Clothing including outerwear, innerwear, coats, sweaters, shirts, underwear, underclothing, nightwear, swimsuits (bathing suits), and bathing caps; socks and stockings; gloves; neckties; mufflers; hats and caps; braces (suspenders); waistbands; belts; footwear including shoes, boots, inner soles, and sandals; special sporting and gymnastic wear; special sporting and gymnastic footwear.

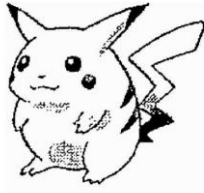
**Class 28** Hand-held games not for use with television receivers; memory cartridge for hand-held games; toys; dolls; games and playthings; controller and joy sticks for the aforesaid goods; "GO" game equipment; chess games; Japanese chess; conjuring apparatus; mahjong equipment; sporting and gymnastic goods; fishing tackle; key holders with toy or doll; parts and fittings for the aforesaid goods.

**Class 29** Meats; edible fish and crustaceans (not live); meat products; processed marine products; pulses; processed vegetables and processed fruit; eggs; processed eggs; milk products; edible oils and fats; mixes for curry, stew, soup; ochazuke-nori (dried laval flavoured boiled rice with green tea); furikake (seasoning granules for boiled rice); tofu (soybean curd); protein for human consumption.

**Class 30** Coffee; cocoa; coffee beans; tea; sugar, honey, thick malt syrup; sandwiches; pizzas; Japanese-style prepared lunches in this class; confectionery; bread and buns.

**Date Expires:** 25 March 2030

**Trade Mark Type:** Combined – PIKACHU



PIKACHU

**Classes:**

**Class 3** Soaps and the like; natural perfumery from vegetables; natural perfumery from animals; synthetic perfumery; compound perfumery; food flavourings from essential oils; cosmetics and toiletries; dentifrices; shoe creams and boot creams; shoe polishes and shoe blackings

**Class 14** Precious metals; tableware and the like of precious metal; trays of precious metal; vases, flower bowls of precious metal; jewel cases of precious metal; candle extinguishers, candlesticks of precious metal; pouches, purses of precious metal; shoe ornaments of precious metal; compacts of precious metal; personal ornaments; jewellery including imitation jewellery; clocks, watches; trophies; commemorative shields; key holders

**Class 24** Woven fabrics; fabric apparel accessories including towels and handkerchiefs; dish cloths; bedsheets; bedquilts and cotton-stuffed mattresses; bedquilt cases; pillowcases (pillow slips); blankets; curtains; labels of cloth; billiard cloths (baize); banners and flags (not of paper)

**Class 29** Meats; edible fish and crustaceans (not live); meat products; processed marine products; pulses; processed vegetables and processed fruit; eggs; processed eggs; milk products; edible oils and fats; ochazuke-nori (dried laval flavoured boiled rice with green tea); furikake (seasoning granules for boiled rice); tofu (soybean curd); protein for human consumption.

**Trade Mark No:** 298563

**Date Accepted:** (re-accepted 24 Sep 2015, 22 Sep 2020)

**Date Expires:** 18 September 2025

**Trade Mark Type:** Combined – SUPER MARIO

## SUPER MARIO

**Classes:**

**Class 9** Television game sets; memory cartridges for television game sets; disks (including magnetic disks and optical disks) for television game sets; video game apparatus; amusement apparatus; controllers for the aforesaid game sets and apparatus; joy sticks for the aforesaid game sets and apparatus; computer programs; memory cartridges, disks (including magnetic disks' optical-magnetic disks and optical disks), floppy disks, IC-cards (integrated circuit cards) electronic circuits, microchips, semi-conductor memories, magnetic tapes, magnetic cards, cassettes and all other goods in this class which store computer programs; sound and video records including sound and video CD's; pedometers; vending machines (automatic distribution machines); television receivers, audio/video recording and reproducing apparatus; screen savers, screen saver programs; parts and fittings for all the aforesaid goods in this class.

**Class 28** Hand-held games; toys; dolls; games and playthings; controller and joy sticks for the aforesaid goods; "GO" game equipment; chess games, Japanese chess; conjuring apparatus; mah-jong equipment; sporting and gymnastic goods; fishing tackle; key holders with toy or doll; parts and fittings for all the aforesaid goods.

**Trade Mark No:** 723576

**Date Accepted:** 24 March 2023 (re-accepted 13 Jan 2025)

**Date Expires:** 13 January 2030

**Trade Mark Type:** Word

## NINTENDO

### Classes:

**Class 9** Batteries and battery chargers for hand-held games with liquid crystal displays; AC adapters for hand-held games with liquid crystal displays; card readers (bar code readers) for hand-held games with liquid crystal displays; communication cables, other cables for hand-held games with liquid crystal displays; wireless communication adapters.

**Class 28** Hand-held games with liquid crystal displays; camera units, straps and other parts and accessories for hand-held games with liquid crystal displays; toys; dolls; card games and their accessories; playing cards with bar-code, other playing cards and their accessories; amusement machines and apparatus for use in amusement parks (other than arcade video game machines); game machines and apparatus; games and playthings; sports and gymnastic equipment; toy cameras; toys and/or dolls attached to key holders; arcade game machines and apparatus other than those adapted for use with television receivers only; card game toys with bar-code, other card game toys and their accessories.

**Trade Mark No:** 723578

**Date Accepted:** 30 July 2018 (re-accepted 24 Mar 2023, 13 Jan 2025)

**Date Expires:** 13 January 2030

**Trade Mark Type:** Word

## SUPER MARIO

### Classes:

**Class 9** Consumer video games; downloadable programs, computer programs and other programs for consumer video games; electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, ROM cards, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing programs for consumer video games; controllers, joysticks, and memory cards for consumer video games; modems for consumer video games; communication cables and other cables for consumer video games; wireless controllers and receivers thereof for consumer video games; keyboards, mouse, and microphones for consumer video games; AC adapters, communication adapters and other parts and accessories for consumer video games; downloadable programs, computer programs and other programs for hand-held games with liquid crystal displays; electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, ROM cards, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing programs for handheld games with liquid crystal displays; arcade video game machines; downloadable programs, computer programs and other programs for arcade video game machines; electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, ROM cards, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing programs for arcade video game machines; controllers, joysticks and other parts and accessories for arcade video game machines; personal computers and other computers (including central processing units; electronic circuits, magnetic discs and magnetic tapes storing computer programs and other peripherals); electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, ROM cards, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing game programs and other programs for personal computers and other computers; downloadable programs and other programs for personal computers and other computers; recorded compact discs, other phonograph records; recorded video discs and video tapes; pedometers; electronic circuits (blank), optical discs (blank), magnetic discs (blank), optical magnetic discs (blank), magnetic tapes (blank), magnetic cards (blank), ROM cartridges (blank), ROM cassettes (blank), ROM cards (blank), memory cartridges (blank), memory cards (blank), CD-ROMs (blank), DVD-ROMs (blank) and other blank storage media; cellular phones, cellular phone straps, other parts and accessories for cellular phones; facsimile machines, television receivers [TV sets], compact disc players, video disc players, videotape recorders, loudspeakers; headphones, other telecommunication machines and apparatus; exposed cinematographic films; electronic publications; swimming flutter boards; inflatable

swimming floats; digital cameras, other cameras; goggles for sports; contact lenses; sunglasses; spectacles; vending machines; portable audio/video recording/reproducing apparatus; screen savers/screen saver programs; slot machines; batteries and cells; communication cables, other electric wires and cables; accumulators [batteries]; bar code readers, other electronic machines, apparatus and their parts; batteries and battery chargers for hand-held games with liquid crystal displays; AC adapters for hand-held games with liquid crystal displays; card readers [bar code readers] for hand-held games with liquid crystal displays; communication cables, other cables for hand-held games with liquid crystal displays; wireless communication adapters; camera units

**Class 16** Paper and cardboard; industrial packaging containers of paper; food wrapping plastic film for household use; garbage bags of paper [for household use]; garbage bags of plastics [for household use]; hygienic paper; paper patterns; towels of paper; table cloths of paper; table napkins of paper; hand towels of paper; banners of paper; flags of paper; handkerchiefs of paper; babies' diapers of paper; tailors' chalk; baggage tags; printed lottery tickets [other than toys]; trading cards; other printed matter; paintings and calligraphic works; photographs; photograph stands; stationery and study materials; pastes and other adhesives for stationery or household purposes; blueprinting machines; addressing machines; printers' reglets [interline leads]; inking ribbons; printing types; automatic stamp putting-on machines; electric staplers for offices; envelope sealing machines for offices; stamp obliterating machines; drawing instruments; decorators' paintbrushes; typewriters; checkwriters; mimeographs; relief duplicators; paper shredders [for office use]; sealing wax; marking templates; electric pencil sharpeners; franking machines [stamping machines]; rotary duplicators; indoor aquaria and their fittings; catalogues; magazines; books; comic books; booklets; pamphlets; prospectuses; newsletters; printed publications

**Class 28** Hand-held games with liquid crystal displays; straps and other parts and accessories for hand-held games with liquid crystal displays; toys; dolls; card games and their accessories; playing cards with bar-code, other playing cards and their accessories; amusement machines and apparatus for use in amusement parks (other than arcade video game machines); game machines and apparatus; games and playthings; sports and gymnastic equipment; toy cameras; toys and/or dolls attached to key holders; arcade game machines and apparatus other than those adapted for use with television receivers only; card game toys with bar-code, other card game toys and their accessories.

**Trade Mark No:** 743677

**Date Accepted:** 30 July 2018 (re-accepted 24 Mar 2023)

**Date Expires:** 28 February 2026

**Trade Mark Type:** Word

## Nintendo ; NINTENDO

### Classes:

**Class 9** Arcade video games adapted for use with television receivers; downloadable programs, computer programs and other programs for arcade video game machines; electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing programs for arcade video game machines; controllers, joysticks and other parts and fittings for arcade video game machines; consumer video games; downloadable programs, computer programs and other programs for consumer video games; electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing programs for consumer video games; controllers, joysticks, communication adapters and other parts and fittings for consumer video games; downloadable programs, computer programs and other programs for handheld games with liquid crystal displays; electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing programs for hand-held games with liquid crystal displays; personal computers and other computers (including central processing units, electronic circuits, magnetic discs and magnetic tapes storing computer games programs and other peripherals); downloadable programs and other programs for computer games;

electronic circuits, optical discs, magnetic discs, optical magnetic discs, magnetic tapes, magnetic cards, ROM cartridges, ROM cassettes, memory cartridges, memory cards, CD-ROMs, DVD-ROMs and other storage media storing games programs for personal computers and other computers; electronic circuits (blank), optical discs (blank), magnetic discs (blank), optical magnetic discs (blank), magnetic tapes (blank), magnetic cards (blank), ROM cartridges (blank), ROM cassettes (blank), memory cartridges (blank), memory cards (blank), CD-ROMs (blank), DVD-ROMs (blank) and other blank storage media; bar code readers; laboratory apparatus and instruments; pedometers; other measuring or testing machines and instruments; power distribution or control machines and apparatus; dry cells; other batteries and cells; electric or magnetic meters and testers; communication cables, other electric wires and cables; cameras; other photographic machines and apparatus; cinematographic machines and apparatus; optical apparatus and instruments; goggles for sports; contact lenses; sunglasses; containers for contact lenses; other spectacles (eyeglasses and goggles); processed glass (not for building), being optical glass, scientific glassware and/or glass covered with an electrical conductor; life saving apparatus and equipment; digital cameras; cellular phones; cellular phone straps; other parts and fittings for cellular phones; facsimile machines, television receivers (TV sets), compact disc players, videodisc players, videotape recorders, loudspeakers; headphones, other telecommunication machines and apparatus; recorded compact discs; other phonograph records; electronic circuits and CD-ROMs recorded automatic performance programs for electronic musical instruments; metronomes; ozonisers (ozonators); electrolyzers (electrolytic cells); slot machines; sports training simulators; vehicle drive training simulators; electric flat irons; electric hair-curlers; electric buzzers; railway signals; vehicle breakdown warning triangles; luminous or mechanical road signs; fire alarms; gas alarms; gloves for protection against accidents; fire extinguishers; fire hose nozzles; fire engines; fire boats; sprinkler systems for fire protection; anti-theft warning apparatus; protective helmets; fireproof garments; dust masks; gas masks; magnetic cores; cigar lighters for automobiles; resistance wires; electrodes; welding masks; exposed cinematographic films; exposed slide films; slide film mounts; recorded video discs and video tapes; electronic publications; gasoline station equipment; vending machines; coin-operated gates for car parking facilities; cash registers; slide-rules; coin counting or sorting machines; electric sign boards for displaying target figures, current outputs or the like; photo-copying machines; manually operated computing apparatus; drafting machines and apparatus; time clocks (time recording devices); punched card office machines; voting machines; billing machines; postage stamp checking apparatus; weight belts (for scuba diving); wetsuits (for scuba diving); inflatable swimming floats; protective helmets for sports; air tanks (for scuba diving); swimming flutter boards; diving machines and apparatus (not for sports); regulators (for scuba diving); electric welding apparatus; electric door openers; ear plugs; electric calculators

**Trade Mark No:** 750274

**Date Accepted:** 30 July 2018 (re-accepted 24 Mar 2023)

**Date Expires:** 27 June 2026

**Trade Mark Type:** Combined – THE LEGEND OF ZELDA



**Classes:**

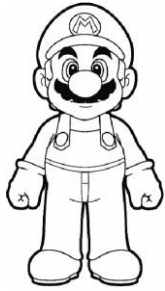
**Class 28** Hand-held games with liquid crystal displays; parts and fittings for hand-held games with liquid crystal displays; playing cards; other toys; card games and their accessories; game machines and apparatus; amusement machines and apparatus for use in amusement parks [other than arcade video game machines]; dolls; Go games; Japanese chess [Shogi games]; Japanese playing cards [Utagaruta]; dice; chess games; checkers [checker sets]; conjuring apparatus; dominoes; Japanese playing cards [Hanafuda]; mah-jong; billiard equipment; toys for domestic pets; sports equipment; fishing tackle.

**Trade Mark No:** 767367

**Date Accepted:** 6 June 2024

**Date Expires:** 22 December 2026

**Trade Mark Type:** Combined – M



**Classes:**

**Class 3** Shampoos; other soaps and detergents; perfumery, fragrances and incenses (other than perfumes used as cosmetics or toiletries); hair rinses (shampoo-conditioners); other cosmetic and toiletries; adhesives for affixing false hair; false nails; false eyelashes; adhesives for affixing false eyelashes; dentifrices; anti-static preparations for household purposes; de-greasing preparations for household purposes; rust removing preparations; stain removing benzene; fabric softeners for laundry use; laundry starch; laundry bleach; seaweed gelatine for laundry use [Funori]; polishing preparations; abrasive paper [sandpaper]; abrasive cloth; abrasive sand; artificial pumice stone; polishing paper; polishing cloth; shoe and boot cream; shoe black [shoe polish]; paint stripping preparations.

**Class 9** Consumer video games; programs for consumer video games; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs, magnetic cards, ROM cassettes, memory cartridges and memory cards storing programs for consumer video games; controllers, joysticks and memory cards for consumer video games; other parts and fittings for consumer video games; programs for hand-held games with liquid crystal displays; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs, magnetic cards, ROM cassettes, memory cartridges and memory cards storing programs for hand-held games with liquid crystal displays; arcade video game machines; programs for arcade video game machines; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs, magnetic cards, ROM cassettes, memory cartridges and memory cards storing programs for arcade video game machines; parts and fittings for arcade video game machines; computers; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and storage media storing PC game programs; downloadable computer programs; PC game programs; laboratory apparatus and instruments; pedometers; other measuring or testing machines and instruments; power distribution or control machines and apparatus; batteries and cells; electric or magnetic meters and testers; electric wires and cables; photographic instruments and apparatus; cinematographic instruments and apparatus; optical apparatus and instruments; spectacles [eyeglasses and goggles]; life saving apparatus and equipment; cellular phones; cellular phone straps; other parts and fittings for cellular phones; other telecommunication machines and apparatus; recorded compact discs; phonograph records; electronic circuits and CD-ROMs with recorded automatic performance programs for electronic musical instruments; metronomes; ozonisers [ozonators]; electrolyzers [electrolytic cells]; slot machines; sports training simulators; simulators for the steering and control of vehicles; electric convertors; phase modifiers; electric flat irons; electric hair-curlers; electric buzzers; railway signal apparatus, luminous or mechanical; vehicle breakdown warning triangles; luminous or mechanical road signs; fire alarms; gas alarms; gloves for protection against accidents; fire extinguishers; fire hose nozzles; fire engines; fire boats; sprinkler systems for fire protection; anti-theft warning apparatus; protective helmets; fireproof garments; dust masks; gas masks; magnetic cores; cigar lighters for automobiles; resistance wires; electrodes; exposed cinematographic films; exposed slide films; slide film mounts; recorded video discs and video tapes; downloadable electronic publications; gasoline station equipment; vending machines; coin-operated gates for car parking facilities; cash registers; slide-rules; coin counting or sorting machines; photo-copying machines; manually operated computing apparatus; drawing or drafting instruments and apparatus; time clocks [time recording devices]; punched card office machines; weight belts [for scuba diving]; wetsuits [for scuba diving]; inflatable swimming

floats; protective helmets for sports; air tanks [for scuba diving]; swimming flutter boards; diving machines and apparatus [not for sports]; regulators [for scuba diving]; electric door openers; ear plugs; blueprinting machines.

**Class 14** Precious metals; jewel cases of precious metal; purses, shoe ornaments, powder compacts and wallets of precious metal; earrings; insignias of precious metal; badges of precious metal; bonnet pins of precious metal; tie clips; tie pins; necklaces; bracelets; pendants; gem brooches; medals; rings [trinkets]; medallions; cuff links; unwrought and semi-wrought precious stones and their imitations; wrist watches; other clocks and watches; trophies [prize cups]; commemorative shields; keyrings [trinkets or fobs].

**Class 16** Paper and cardboard; industrial packaging containers of paper; food wrapping plastic film for household use; garbage bags of paper [for household use]; garbage bags of plastics [for household use]; hygienic hand towels of paper; paper patterns; towels of paper; table cloths of paper; table napkins of paper; hand towels of paper; banners of paper; flags of paper; handkerchiefs of paper; babies' diapers of paper; tailors' chalk; baggage tags; printed lottery tickets [other than toys]; trading cards; magazines [publication]; calendars; other printed matter; paintings and calligraphic works; photographs; photograph stands; pocket memorandum books; stationery and study materials; pastes and other adhesives for stationery or household purposes; addressing machines; printers' reglets [interline leads]; ink ribbons; printing types; automatic stamp affixing machines; electric staplers for offices; envelope sealing machines for offices; stamp obliterating machines; drawing instruments; decorators' paintbrushes; typewriters; checkwriters; mimeographs; relief duplicators; paper shredders [for office use]; sealing wax; marking templates; electric pencil sharpeners; franking machines [stamping machines]; rotary duplicators; time and date stamping machines.

**Class 18** Leather and fur (unworked or semi-worked); industrial packaging containers of leather; bags; suitcases; rucksacks; handbags; shoulder bags; tote bags; briefcases; pouches; key cases; purses; pass cases; business card cases; vanity cases [not fitted]; handbag frames; purse frames; umbrellas and their parts; walking sticks; canes; metal parts of canes and walking-sticks; handles of canes and walking-sticks; saddlery; clothing for domestic pets.

**Class 25** Clothing; garters; sock suspenders; suspenders [braces]; waistbands; belts for clothing; footwear; masquerade costumes; clothes for sports; boots for sports.

**Class 28** Game machines and apparatus; Go games; Japanese chess [Shogi games]; card games and their accessories; Japanese playing cards [Utagaruta]; dice; Japanese dice games [Sugoroku]; dice cups; diamond games; chess games; checkers [checker sets]; conjuring apparatus; dominoes; playing cards; Japanese playing cards [Hanafuda]; Mah-jong; billiard equipment; card game toys and their accessories; hand-held games with liquid crystal displays; parts and fittings for hand-held games with liquid crystal displays; other toys; dolls; toys for domestic pets; sports equipment; wax for skis; fishing tackle; insect collecting implements; amusement machines and apparatus for use in amusement parks (other than arcade video game machines).

**Class 29** Meat for human consumption [fresh, chilled or frozen]; fresh, chilled or frozen edible aquatic animals (not live); processed meat products; processed seafood; raw pulses; processed vegetables and fruits; frozen fruits; frozen vegetables; eggs; processed eggs; milk products; edible oils and fats; curry, stew and soup mixes; dried flakes of laver for sprinkling on rice in hot water [Ochazuke-nori]; seasoned powder for sprinkling on rice [Furi-kake]; fried tofu pieces [Abura-age]; freeze-dried tofu pieces [Kohri-dofu]; soya milk [milk substitute]; tofu; fermented soybeans [Natto]; protein for human consumption.

**Class 30** Coffee and cocoa; unroasted coffee [unprocessed]; tea; seasonings (other than spices); spices; aromatic preparations for food [not from essential oils]; husked rice; husked oats; husked barley; flour for food; gluten for food; cereal preparations; Chinese stuffed dumplings [Gyoza, cooked]; sandwiches; Chinese steamed dumplings [Shumai, cooked]; sushi; fried balls of batter mix with small pieces of octopus [Takoyaki]; steamed buns stuffed with minced meat [Niku- manjuh]; hamburgers (sandwiches); pizzas; box lunches [prepared]; hot dogs (sandwiches); meat pies; ravioli; confectionery, bread and buns; instant confectionery mixes; ice cream mixes; sherbet mixes; almond paste; yeast powder; baking powder; ice; binding agents for ice cream; meat tenderizers for household purposes; preparations for stiffening whipped cream.

**Class 32** Beer; carbonated drinks [refreshing beverages]; non-alcoholic fruit juice beverages; vegetable juices [beverages]; whey beverages; extracts of hops for making beer.



**Trade Mark No:** 792579  
**Date Accepted:** 6 June 2024  
**Date Expires:** 11 July 2028  
**Trade Mark Type:** Word

## MARIO

### Classes:

**Class 9** Consumer video games; programs for consumer video games; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and other storage media storing programs for consumer video games; controllers, joysticks and memory cards for consumer video games; other parts and fittings for consumer video games; programs for hand-held games with liquid crystal displays; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and other storage media storing programs for hand-held games with liquid crystal displays; arcade video game machines; programs for arcade video game machines; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and other storage media storing programs for arcade video game machines; computers; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and other storage media storing computer programs; downloadable computer programs; computer programs; computer programs for cellular phones; recorded compact discs; electronic publications.

**Class 28** Cardgame toys and their accessories; handheld games with liquid crystal displays; parts and fittings for handheld games with liquid crystal displays; other toys; dolls; go games; Japanese playing cards [Utagaruta]; Japanese chess [Shogi games]; cardgames and their accessories; dice; Japanese dice games [Sugoroku]; dice cups; diamond games; chess games; checkers [checker sets]; conjuring apparatus; dominoes; playing cards; Japanese playing cards [Hanafuda]; mah-jong; slot machines; game machines and apparatus; billiard equipment; amusement machines and apparatus for use in amusement parks (other than arcade video game machines); sports equipment; fishing tackle.

**Trade Mark No:** 982606  
**Date Accepted:** 2 August 2023  
**Date Expires:** 28 July 2028  
**Trade Mark Type:** Combined – Nintendo



### Classes:

**Class 9** Programs for consumer video game apparatus; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, and DVD-ROMs storing programs for consumer video game apparatus; storage media storing programs for consumer video game apparatus; programs for handheld game apparatus with liquid crystal displays; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, and DVD-ROMs storing programs for handheld game apparatus with liquid crystal displays; storage media storing programs for handheld game apparatus with liquid crystal displays; programs for arcade video game machines; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, and DVD-ROMs storing programs for arcade video game machines; storage media storing programs for arcade video game machines; downloadable or installable programs and additional data for consumer video game apparatus; downloadable or installable programs and additional data for arcade video game machines; downloadable or installable programs and additional data for handheld game apparatus with liquid crystal displays; downloadable or installable programs and additional data for computers; computers; computer programs; downloadable computer programs; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, and DVD-ROMs storing programs

for computers; storage media storing programs for computers; game programs for cellular phones; electronic machines, apparatus and their parts; cellular phones; parts and accessories for cellular phones; cellular phone straps; telecommunication machines and apparatus; recorded compact discs; phonograph records; downloadable music files; exposed cinematographic films; exposed slide films; slide film mounts; downloadable image files; recorded video discs and video tapes; electronic publications.

**Class 28** Consumer video game apparatus; controllers, joysticks and memory cards for consumer video game apparatus; parts and accessories for consumer video game apparatus; arcade video game machines; parts and accessories for arcade video game machines; card game toys and their accessories; handheld game apparatus with liquid crystal displays; parts and accessories for handheld game apparatus with liquid crystal displays; toys; dolls; Go games; Japanese chess [Shogi games]; Japanese playing cards [Utagaruta]; card games and their accessories; dice; Japanese dice games [Sugoroku]; dice cups; Chinese checkers; chess games; checkers [checker sets]; conjuring apparatus; dominoes; playing cards; Japanese playing cards [Hanafuda]; Mah-jong; game machines and apparatus; billiard equipment; amusement machines and apparatus for use in amusement parks; sports equipment.

**Trade Mark No:** 1029964

**Date Accepted:** 30 July 2018 (re-accepted 24 Mar 2023)

**Date Expires:** 19 October 2025

**Trade Mark Type:** Combined – SPLATOON ; SPLATOON



**Classes:**

**Class 9** Programs for consumer video game apparatus; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for consumer video game apparatus; storage media storing programs for consumer video game apparatus; programs for handheld game apparatus with liquid crystal displays; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for handheld game apparatus with liquid crystal displays; storage media storing programs for handheld game apparatus with liquid crystal displays; programs for arcade video game machines; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for arcade video game machines; storage media storing programs for arcade video game machines; downloadable or installable programs and additional data for consumer video game apparatus; downloadable or installable programs and additional data for arcade video game machines; downloadable or installable programs and additional data for handheld game apparatus with liquid crystal displays; downloadable or installable programs and additional data for computers; computers; computer programs; downloadable computer programs; electronic circuits, magnetic disks, optical discs, optical-magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, and DVD-ROMs storing programs for computers; storage media storing programs for computers; game programs for cellular phones; electronic machines, apparatus and their parts; cellular phones; parts and accessories for cellular phones; cellular phone straps; telecommunication machines and apparatus; recorded compact discs; phonograph records; downloadable music files; exposed cinematographic films; exposed slide films; slide film mounts; downloadable image files; recorded video discs and video tapes; electronic publications.

**Class 28** Consumer video game apparatus; controllers and joysticks for consumer video game apparatus; parts and accessories for consumer video game apparatus; arcade video game machines; parts and accessories for arcade video game machines; card game toys

and their accessories; handheld game apparatus with liquid crystal displays; parts and accessories for handheld game apparatus with liquid crystal displays; toys; dolls; go games; Japanese chess [Shogi games]; Japanese playing cards [Utagaruta]; card games and their accessories; dice; Japanese dice games [Sugoroku]; dice cups; Chinese checkers; chess games; checkers [checker sets]; conjuring apparatus; dominoes; playing cards; Japanese playing cards [Hanafuda]; mah-jong; game machines and apparatus; billiard equipment; amusement machines and apparatus for use in amusement parks; sports equipment; stuffed toys; toy cushions.

**Trade Mark No:** 1064438

**Date Accepted:** 30 July 2018 (re-accepted 24 Mar 2023)

**Date Expires:** 6 February 2027

**Trade Mark Type:** Combined – NINTENDO SWITCH



**Classes:**

**Class 9** Programs for consumer video game apparatus; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for consumer video game apparatus; storage media storing programs for consumer video game apparatus; programs for handheld electronic game apparatus; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for handheld electronic game apparatus; storage media storing programs for handheld electronic game apparatus; programs for arcade video game machines; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for arcade video game machines; storage media storing programs for arcade video game machines; game programs for computers; game programs for cellular phones; rechargeable batteries for handheld electronic game apparatus; battery charger for handheld electronic game apparatus; battery charger for controllers for consumer video game apparatus; charging stands for handheld electronic game apparatus; rechargeable batteries for controllers for consumer video game apparatus; charging stands for controllers for consumer video game apparatus; downloadable or installable programs and additional data for consumer video game apparatus; downloadable or installable programs and additional data for arcade video game machines; downloadable or installable programs and additional data for handheld electronic game apparatus; downloadable or installable programs and additional data for computers.

**Class 28** Consumer video game apparatus; controllers and joysticks for consumer video game apparatus; protective films for liquid crystal displays for controllers for consumer video game apparatus; keyboards for controllers for consumer video game apparatus; stylus pens for controllers for consumer video game apparatus; earphones for consumer video game apparatus; microphones for consumer video game apparatus; monitors for consumer video game apparatus; AC adapters for consumer video game apparatus; protective cases for controllers for consumer video game apparatus; storage cases for controllers for consumer video game apparatus; parts and accessories for consumer video game apparatus; arcade video game machines; controllers and joysticks for arcade video game machines; monitors for arcade video game machines; parts and accessories for arcade video game machines; handheld electronic game apparatus; controllers and joysticks for handheld electronic game apparatus; protective films for liquid crystal displays for handheld electronic game apparatus; AC adapters for handheld electronic game apparatus; keyboards for handheld electronic game apparatus; earphones for handheld electronic game apparatus; microphones for handheld electronic game apparatus; monitors for handheld electronic game apparatus; stylus pens for handheld electronic game apparatus; protective cases for handheld electronic game apparatus; storage cases for handheld electronic game apparatus; parts and accessories for handheld electronic game apparatus; toys; toys with built-in IC chips; dolls with built-in IC chips; go games; Japanese playing cards [Utagaruta]; Japanese chess [shogi games]; card game toys and their accessories; dice; Japanese dice games [sugoroku]; dice cups; chinese checkers; chess

games; checkers [checker sets]; conjuring apparatus; dominoes; playing cards; Japanese playing cards [hanafuda]; mah-jong; game machines and apparatus; billiard equipment; trading card games; cards for trading card game; accessories for trading cards.

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**Trade Mark No:** 1064812

**Date Accepted:** 24 March 2023

**Date Expires:** 31 March 2027

**Trade Mark Type:** Combined – NINTENDO SWITCH



**Classes:**

**Class 9** Programs for consumer video game apparatus; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for consumer video game apparatus; storage media storing programs for consumer video game apparatus; programs for handheld electronic game apparatus; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for handheld electronic game apparatus; storage media storing programs for handheld electronic game apparatus; programs for arcade video game machines; electronic circuits, magnetic discs, optical discs, optical magnetic discs, magnetic tapes, ROM cards, ROM cartridges, CD-ROMs, DVD-ROMs and memory cards storing programs for arcade video game machines; storage media storing programs for arcade video game machines; game programs for computers; game programs for cellular phones; rechargeable batteries for handheld electronic game apparatus; battery charger for handheld electronic game apparatus; battery charger for controllers for consumer video game apparatus; charging stands for handheld electronic game apparatus; rechargeable batteries for controllers for consumer video game apparatus; charging stands for controllers for consumer video game apparatus; downloadable or installable programs and additional data for consumer video game apparatus; downloadable or installable programs and additional data for arcade video game machines; downloadable or installable programs and additional data for handheld electronic game apparatus; downloadable or installable programs and additional data for computers.

**Class 16** Notebooks; mechanical pencils; albums; pocket memorandum books; envelopes; pencils; ball-point pens; fountain pens; rubber erasers; underlays for writing paper; rulers [for stationery and office use]; pen cases; stationery; trading cards; magazines [publication]; catalogues; pamphlets; printed matter; photographs; photograph stands; banners of paper; flags of paper; printed lottery tickets [other than toys]; pastes and other adhesives for stationery or household purposes; electric pencil sharpeners.

**Class 28** Consumer video game apparatus; controllers and joysticks for consumer video game apparatus; protective films for liquid crystal displays for controllers for consumer video game apparatus; keyboards for controllers for consumer video game apparatus; stylus pens for controllers for consumer video game apparatus; earphones for consumer video game apparatus; microphones for consumer video game apparatus; monitors for consumer video game apparatus; AC adapters for consumer video game apparatus; protective cases for controllers for consumer video game apparatus; storage cases for controllers for consumer video game apparatus; parts and accessories for consumer video game apparatus; arcade video game machines; controllers and joysticks for arcade video game machines; monitors for arcade video game machines; parts and accessories for arcade video game machines; handheld electronic game apparatus; controllers and joysticks for handheld electronic game apparatus; protective films for liquid crystal displays for handheld electronic game apparatus; AC adapters for handheld electronic game apparatus; keyboards for handheld electronic game apparatus; earphones for handheld electronic game apparatus; microphones for handheld electronic game apparatus; monitors for handheld electronic game apparatus; stylus pens for handheld electronic game apparatus; protective cases for handheld electronic game apparatus; storage cases for

handheld electronic game apparatus; parts and accessories for handheld electronic game apparatus; toys; toys with built-in IC chips; dolls with builtin IC chips; Go games; Japanese playing cards [Utagaruta]; Japanese chess [Shogi games]; card game toys and their accessories; dice; Japanese dice games [Sugoroku]; dice cups; Chinese checkers; chess games; checkers [checker sets]; conjuring apparatus; dominoes; playing cards; Japanese playing cards [Hanafuda]; Mah-jong; game machines and apparatus; billiard equipment; trading card games; cards for trading card games; accessories for trading cards.

**Trade Mark No:** 1083490

**Date Accepted:** 6 June 2024

**Date Expires:** 19 October 2027

**Trade Mark Type:** Word

## KIRBY

### Classes:

**Class 9** Programs for consumer video game apparatus; electronic storage media recorded with programs for consumer video game apparatus; programs for handheld electronic game apparatus; electronic storage media recorded with programs for handheld electronic game apparatus; programs for arcade video game machines; electronic storage media recorded with programs for arcade video game machines; computer programs; electronic storage media recorded with programs for computers; programs for smartphones; electronic storage media recorded with programs for smartphones; cases for smartphones.

**Class 28** Toys; stuffed toys; dolls; video game machines; portable games with liquid crystal displays; arcade video game machines; protective films adapted for screens for portable games; controllers for game consoles; controllers for toys; games; board games; playing cards.

**Trade Mark No:** 1122339

**Date Accepted:** 17 January 2025

**Date Expires:** 5 March 2029

**Trade Mark Type:** Word

## SUPER MARIO

### Classes:

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; cases for smartphones; covers for smartphones; covers for tablet computers; protective films adapted for smartphones; sleeves for laptops; integrated circuit cards [smart cards]; mouse pads; computer game software, recorded; computer game software, downloadable; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; batteries, electric; headphones; eyeglasses; sunglasses.

**Class 14** Key rings [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; earrings; tie pins; medals; ornamental pins; jewelry; jewellery charms; shoe jewelry; watches; clocks; watch bands.

**Class 16** Stencils; bags [envelopes, pouches] of paper or plastics, for packaging; boxes of paper or cardboard; plastic film for wrapping; wrapping paper; coasters of paper; place mats of paper; table napkins of paper; towels of paper; tablecloths of paper; stationery; greeting cards; note books; pencils; stickers [stationery]; pen cases; rubber erasers; writing materials; postcards; printed matter; posters; calendars; books; manuals [handbooks]; graphic reproductions; photograph stands; office requisites, except furniture; pencil sharpeners, electric or non-electric.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 21** Brushes; combs; toothbrushes; floss for dental purposes; toothbrushes, electric; cosmetic utensils; toilet cases; containers for household or kitchen use; kitchen utensils; utensils for household purposes; mugs; cups; dishes; glass bowls; soup bowls; trays for household purposes; lunch boxes; drinking flasks; drinking bottles for sports; drinking straws; coasters, not

of paper or textile; tablemats, not of paper or textile; waste paper baskets; dustbins; coin banks; soap holders.

**Class 24** Towels of textile; handkerchiefs of textile; household linen; pillowcases; covers for cushions; picnic blankets; travelling rugs [lap robes]; table napkins of textile; tablemats of textile; flags of textile or plastic; curtains of textile or plastic; tablecloths, not of paper; coasters of textile; bed covers; covers [loose] for furniture; wall hangings of textile; sleeping bags.

**Class 25** Clothing; tee-shirts; shirts; polo shirts; sweatshirts; parkas; jackets [clothing]; raincoats; trousers; sweatpants; skirts; sweaters; pajamas; underwear; bathing suits; socks; neck scarfs [mufflers]; ear muffs [clothing]; gloves [clothing]; leggings [leg warmers]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; rain boots; beach shoes; sandals; slippers; masquerade costumes; Halloween costumes.

**Class 28** Games; toys; stuffed toys; dolls; portable games with liquid crystal displays; protective films adapted for screens for portable games; video game machines; controllers for game consoles; apparatus for games; arcade video game machines; board games; playing cards; protective carrying cases specially adapted for handheld video games; joysticks for video games; trading cards for games; puzzles; fairground ride apparatus; play balloons; ornaments for Christmas trees, except illumination articles and confectionery; paper party hats.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; candy; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; pancakes; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; oatmeal; corn flakes; noodles; pasta sauce.

**Trade Mark No:** 1125654

**Date Accepted:** 6 June 2024

**Date Expires:** 27 March 2029

**Trade Mark Type:** Word

## MARIOKART

### Classes:

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; cases for smartphones; covers for smartphones; covers for tablet computers; protective films adapted for smartphones; sleeves for laptops; integrated circuit cards [smart cards]; mouse pads; computer game software, recorded; computer game software, downloadable; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; batteries, electric; headphones; eyeglasses; sunglasses.

**Class 14** Key rings [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; earrings; tie pins; medals; ornamental pins; jewelry; jewellery charms; shoe jewelry; watches; clocks; watch bands.

**Class 16** Stencils; bags [envelopes, pouches] of paper or plastics, for packaging; boxes of paper or cardboard; plastic film for wrapping; wrapping paper; coasters of paper; place mats of paper; table napkins of paper; towels of paper; tablecloths of paper; stationery; pens [office requisites]; greeting cards; note books; pencils; stickers [stationery]; pen cases; rubber erasers; writing materials; postcards; printed matter; posters; calendars; books; manuals [handbooks]; graphic reproductions; pictures; photograph stands; office requisites, except furniture; pencil sharpeners, electric or non-electric.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 21** Brushes; combs; toothbrushes; floss for dental purposes; toothbrushes, electric; cosmetic utensils; toilet cases; containers for household or kitchen use; kitchen utensils; utensils for household purposes; mugs; cups; dishes; glass bowls; soup bowls; trays for household purposes; lunch boxes; drinking flasks; drinking bottles for sports; drinking straws; coasters, not of paper or textile; tablemats, not of paper or textile; waste paper baskets; dustbins; coin banks; soap holders.

**Class 24** Towels of textile; handkerchiefs of textile; household linen; pillowcases; covers for cushions; bed blankets; picnic blankets; quilts; travelling rugs [lap robes]; table napkins of textile; tablemats of textile; flags of textile or plastic; curtains of textile or plastic; tablecloths, not of paper; coasters of textile; bed covers; covers [loose] for furniture; wall hangings of textile; sleeping bags.



**Class 25** Clothing; tee-shirts; shirts; polo shirts; sweatshirts; parkas; jackets [clothing]; raincoats; trousers; sweatpants; skirts; sweaters; pajamas; underwear; bathing suits; socks; neck scarfs [mufflers]; ear muffs [clothing]; gloves [clothing]; leggings [leg warmers]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; rain boots; beach shoes; sandals; slippers; masquerade costumes; Halloween costumes.

**Class 28** Games; toys; stuffed toys; toy figures; dolls; portable games with liquid crystal displays; protective films adapted for screens for portable games; video game machines; controllers for game consoles; apparatus for games; arcade video game machines; board games; playing cards; protective carrying cases specially adapted for handheld video games; joysticks for video games; trading cards for games; puzzles; fairground ride apparatus; play balloons; ornaments for Christmas trees, except illumination articles and confectionery; paper party hats.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; pastries; candy; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; pancakes; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; oatmeal; corn flakes; noodles; pasta sauce.

**Trade Mark No:** 1202438

**Date Accepted:** 26 March 2024

**Date Expires:** 21 March 2029

**Trade Mark Type:** Image



**Classes:**

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; protective films adapted for smartphones; covers for smartphones; cases for smartphones; computer game software, recorded; computer game software, downloadable; computer peripheral devices; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; batteries, electric; headphones; earphones; chargers for electric accumulators; eyeglasses; sunglasses.

**Class 14** Key rings [split rings with trinket or decorative fob]; key chains [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; jewelry; necklaces [jewelry]; bracelets [jewelry]; jewelry charms; earrings; tie pins; rings [jewelry]; medals; ornamental pins; shoe jewelry; watches; clocks; watch bands.

**Class 16** Office requisites, except furniture; wrapping paper; bags [envelopes, pouches] of paper or plastics, for packaging; place mats of paper; coasters of paper; sewing patterns; table napkins of paper; tablecloths of paper; paper; stationery; note books; pen cases; paint boxes for use in schools; writing instruments; pencil sharpeners, electric or non-electric; cards; greeting cards; stickers [stationery]; printed matter; books; comic books; posters; pictures; photograph stands; party ornaments of paper; trading cards, other than for games.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 20** Cushions; pillows; packaging containers of plastic; fans for personal use, non-electric; beds for household pets; furniture; chests for toys; cradles; infant walkers; picture frames.

**Class 21** Floss for dental purposes; brushes; toothbrushes; toilet cases; cosmetic utensils; containers for household or kitchen use; utensils for household purposes; kitchen utensils;

mugs; cups; dishes; paper plates; cookie jars; lunch boxes; drinking bottles for sports; drinking straws; coasters, not of paper or textile; tablemats, not of paper or textile; trays for household purposes; dustbins; coin banks; soap holders; dishes for soap.

**Class 24** Fabrics for textile use; adhesive fabric for application by heat; towels of textile; handkerchiefs of textile; quilts; children's blankets; bed blankets; picnic blankets; fleece blankets; travelling rugs [lap robes]; covers for cushions; pillowcases; bed linen; tablemats of textile; table napkins of textile; place mats of textile; coasters of textile; flags of textile or plastic; banners of textile or plastic; blankets for household pets; wall hangings of textile; loose covers for furniture; bed covers; curtains of textile or plastic; household linen; sleeping bags.

**Class 25** Clothing; shirts; tee-shirts; pajamas; underwear; bathing suits; socks; scarves; ear muffs [clothing]; gloves [clothing]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; sandals; slippers; masquerade costumes.

**Class 28** Games; toys; ride-on toys; stuffed toys; dolls; portable games with liquid crystal displays; hand-held consoles for playing video games; protective films adapted for screens for portable games; video game machines; controllers for game consoles; apparatus for games; arcade video game machines; trading cards for games; cases for trading cards for games; table-top games; playing cards; ornaments for Christmas trees, except lights, candles and confectionery; protective carrying cases specially adapted for handheld video games; toys for pets.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; pastries; candies; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; noodles; pasta; pasta sauce.

**Trade Mark No:** 1214219

**Date Accepted:** 26 March 2024

**Date Expires:** 21 March 2029

**Trade Mark Type:** Word

## PIKACHU

### Classes:

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; protective films adapted for smartphones; covers for smartphones; cases for smartphones; computer game software, recorded; computer game software, downloadable; computer peripheral devices; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; batteries, electric; headphones; earphones; chargers for electric accumulators; eyeglasses; sunglasses.

**Class 14** Key rings [split rings with trinket or decorative fob]; key chains [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; jewelry; necklaces [jewelry]; bracelets [jewelry]; jewelry charms; earrings; tie pins; rings [jewelry]; medals; ornamental pins; shoe jewelry; watches; clocks; watch bands.

**Class 16** Office requisites, except furniture; wrapping paper; bags [envelopes, pouches] of paper or plastics, for packaging; place mats of paper; coasters of paper; sewing patterns; table napkins of paper; tablecloths of paper; paper; stationery; note books; pen cases; paint boxes for use in schools; writing instruments; pencil sharpeners, electric or non-electric; cards; greeting cards; stickers [stationery]; printed matter; books; comic books; posters; pictures; photograph stands; party ornaments of paper; trading cards, other than for games.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 20** Cushions; pillows; packaging containers of plastic; fans for personal use, non-electric; beds for household pets; furniture; chests for toys; cradles; infant walkers; picture frames.

**Class 21** Floss for dental purposes; brushes; toothbrushes; toilet cases; cosmetic utensils; containers for household or kitchen use; utensils for household purposes; kitchen utensils;



mugs; cups; dishes; paper plates; cookie jars; lunch boxes; drinking bottles for sports; drinking straws; coasters, not of paper or textile; tablemats, not of paper or textile; trays for household purposes; dustbins; coin banks; soap holders; dishes for soap.

**Class 24** Fabrics for textile use; adhesive fabric for application by heat; towels of textile; handkerchiefs of textile; quilts; children's blankets; bed blankets; picnic blankets; fleece blankets; travelling rugs [lap robes]; covers for cushions; pillowcases; bed linen; tablemats of textile; table napkins of textile; place mats of textile; coasters of textile; flags of textile or plastic; banners of textile or plastic; blankets for household pets; wall hangings of textile; loose covers for furniture; bed covers; curtains of textile or plastic; household linen; sleeping bags.

**Class 25** Clothing; shirts; tee-shirts; pajamas; underwear; bathing suits; socks; scarves; ear muffs [clothing]; gloves [clothing]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; sandals; slippers; masquerade costumes.

**Class 28** Games; toys; ride-on toys; stuffed toys; dolls; portable games with liquid crystal displays; hand-held consoles for playing video games; protective films adapted for screens for portable games; video game machines; controllers for game consoles; apparatus for games; arcade video game machines; trading cards for games; cases for trading cards for games; table-top games; playing cards; ornaments for Christmas trees, except lights, candles and confectionery; protective carrying cases specially adapted for handheld video games; toys for pets.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; pastries; candies; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; noodles; pasta; pasta sauce.

**Trade Mark No:** 1214883

**Date Accepted:** 26 March 2024

**Date Expires:** 21 March 2029

**Trade Mark Type:** Word

## NINTENDO

### Classes:

**Class 3** Laundry preparations; deodorants for human beings or for animals; soap; shampoos; shampoos for pets [non-medicated grooming preparations]; toiletry preparations; dentifrices; toothpaste; mouthwashes, not for medical purposes; cosmetics; cosmetic kits; bath preparations, not for medical purposes; hair spray; mascara; decorative transfers for cosmetic purposes; cosmetics for children; beauty masks; perfumery; air fragrancing preparations; false nails; false eyelashes; nail art stickers.

**Class 5** Vitamin preparations; syrups for pharmaceutical purposes; pastilles for pharmaceutical purposes; collyrium; antiseptics; medicine cases, portable, filled; adhesive plasters; bandages for dressings; absorbent cotton; babies' diapers; powdered milk for babies; nutritional supplements; food for babies.

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; cases for smartphones; covers for smartphones; computer game software, recorded; computer game software, downloadable; computer peripheral devices; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; headphones; earphones; batteries, electric; battery chargers.

**Class 11** Sanitary apparatus and installations; heaters for vehicles; heating apparatus, electric; air filtering installations; heating apparatus; stoves [heating apparatus]; refrigerating cabinets; hair dryers; coffee machines, electric; kettles, electric; microwave ovens [cooking apparatus]; cooking apparatus and installations; faucets for pipes and pipelines; lights for vehicles; electric torches; safety lamps; electric lights for Christmas trees; lamps; standard lamps; heating cushions, electric, not for medical purposes; blankets, electric, not for medical purposes; electrically heated carpets; electric fans for personal use; electrically heated clothing; vehicle reflectors; pocket warmers; hot water bottles; bath installations.

**Class 14** Key rings [split rings with trinket or decorative fob]; key chains [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; jewelry; necklaces

[jewelry]; bracelets [jewelry]; jewelry charms; earrings; tie pins; rings [jewelry]; medals; ornamental pins; shoe jewelry; watches; clocks; watch bands.

**Class 16** Office requisites, except furniture; wrapping paper; bags [envelopes, pouches] of paper or plastics, for packaging; place mats of paper; coasters of paper; table napkins of paper; tablecloths of paper; paper; stationery; note books; pen cases; paint boxes for use in schools; writing instruments; pencil sharpeners, electric or non-electric; cards; greeting cards; stickers [stationery]; decals; printed matter; books; comic books; posters; pictures; photograph stands; party ornaments of paper.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 20** Pillows; cushions; packaging containers of plastic; nameplates, not of metal; fans for personal use, non-electric; beds for household pets; furniture; chests for toys; wind chimes [decoration]; cradles; infant walkers; camping mattresses; picture frames; statues of wood, wax, plaster or plastic.

**Class 21** Floss for dental purposes; brushes; toothbrushes; toilet cases; cosmetic utensils; containers for household or kitchen use; utensils for household purposes; kitchen utensils; mugs; cups; dishes; paper plates; cookie jars; lunch boxes; drinking bottles for sports; drinking straws; coasters, not of paper or textile; place mats, not of paper or textile; tablemats, not of paper or textile; trays for household purposes; dustbins; coin banks; soap holders; dishes for soap.

**Class 24** Fabrics for textile use; adhesive fabric for application by heat; towels of textile; handkerchiefs of textile; quilts; children's blankets; bed blankets; picnic blankets; fleece blankets; travelling rugs [lap robes]; covers for cushions; pillowcases; bed linen; tablemats of textile; table napkins of textile; place mats of textile; coasters of textile; flags of textile or plastic; banners of textile or plastic; blankets for household pets; wall hangings of textile; loose covers for furniture; bed covers; curtains of textile or plastic; household linen; sleeping bags.

**Class 25** Clothing; shirts; tee-shirts; pajamas; underwear; bathing suits; socks; scarves; ear muffs [clothing]; gloves [clothing]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; sandals; slippers; masquerade costumes.

**Class 27** Carpets for automobiles; mats; floor coverings; carpets; rugs; wall hangings, not of textile; wallpaper.

**Class 28** Games; card games; trading card games; toys; ride-on toys; stuffed toys; dolls; portable games with liquid crystal displays; protective films adapted for screens for portable games; video game machines; controllers for game consoles; hand-held consoles for playing video games; apparatus for games; arcade video game machines; board games; playing cards; ornaments for Christmas trees, except lights, candles and confectionery; protective carrying cases specially adapted for handheld video games.

**Class 29** Fruit-based snack food; potato chips; oils for food; milk products; cheese; milk beverages, milk predominating; yogurt; frozen fruits; charcuterie; fish-based foodstuffs; jellies for food; jams; nuts, prepared; soups; preparations for making soup.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; pastries; candies; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; noodles; pasta; pasta sauce; rice.

**Class 32** Soda water; table waters; fruit juice; soft drinks; vegetable juices [beverages]; non-alcoholic beverages; whey beverages.

**Trade Mark No:** 1217349

**Date Accepted:** 2 August 2023

**Date Expires:** 28 July 2028

**Trade Mark Type:** Combined – Official Nintendo Licensed Product



### Classes

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; cases for smartphones; covers for smartphones; computer game software, recorded; computer game software, downloadable; computer peripheral devices; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; headphones; earphones; batteries, electric.

**Class 16** Office requisites, except furniture; wrapping paper; bags [envelopes, pouches] of paper or plastics, for packaging; place mats of paper; coasters of paper; table napkins of paper; tablecloths of paper; paper; stationery; note books; pen cases; paint boxes for use in schools; writing instruments; pencil sharpeners, electric or non-electric; cards; greeting cards; stickers [stationery]; decals; printed matter; books; comic books; posters; pictures; photograph stands; party ornaments of paper.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 25** Clothing; shirts; tee-shirts; pajamas; underwear; bathing suits; socks; scarves; ear muffs [clothing]; gloves [clothing]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; sandals; slippers; masquerade costumes.

**Class 28** Games; toys; ride-on toys; stuffed toys; dolls; portable games with liquid crystal displays; protective films adapted for screens for portable games; video game machines; controllers for game consoles; hand-held consoles for playing video games; apparatus for games; arcade video game machines; table-top games; playing cards; ornaments for Christmas trees, except lights, candles and confectionery; protective carrying cases specially adapted for handheld video games.

**Trade Mark No:** 1223803

**Date Accepted:** 6 June 2024

**Date Expires:** 4 June 2029

**Trade Mark Type:** Combined – M



**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; cases for smartphones; covers for smartphones; computer game software, recorded; computer game software, downloadable; computer peripheral devices; compact discs [audio-video]; downloadable image files; downloadable music files; electronic publications, downloadable; headsets; earphones; batteries, electric.

**Class 14** Key rings [split rings with trinket or decorative fob]; key chains [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; jewelry; necklaces

[jewelry]; bracelets [jewelry]; jewelry charms; earrings; tie pins; rings [jewelry]; medals; ornamental pins; shoe jewelry; watches; clocks; watch bands.

**Class 16** Office requisites, except furniture; wrapping paper; bags [envelopes, pouches] of paper or plastics, for packaging; place mats of paper; coasters of paper; table napkins of paper; paper; stationery; note books; pen cases; paint boxes for use in schools; writing instruments; pencil sharpeners, electric or non-electric; cards; greeting cards; stickers [stationery]; decals; printed matter; books; comic books; posters; pictures; photograph stands; party ornaments of paper.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 20** Pillows; cushions; packaging containers of plastic; nameplates, not of metal; fans for personal use, non-electric; beds for household pets; furniture; chests for toys; wind chimes [decoration]; cradles; infant walkers; camping mattresses; picture frames; statues of wood, wax, plaster or plastic.

**Class 21** Floss for dental purposes; brushes; toothbrushes; toilet cases; cosmetic utensils; containers for household or kitchen use; utensils for household purposes; kitchen utensils; mugs; cups; dishes; paper plates; cookie jars; lunch boxes; drinking bottles for sports; drinking straws; coasters, not of paper or textile; place mats, not of paper or textile; tablemats, not of paper or textile; trays for household purposes; dustbins; coin banks; soap holders; dishes for soap.

**Class 24** Fabrics for textile use; adhesive fabric for application by heat; towels of textile; handkerchiefs of textile; quilts; children's blankets; bed blankets; picnic blankets; fleece blankets; travelling rugs [lap robes]; covers for cushions; pillowcases; bed linen; tablemats of textile; table napkins of textile; place mats of textile; coasters of textile; flags of textile or plastic; banners of textile or plastic; blankets for household pets; wall hangings of textile; loose covers for furniture; bed covers; curtains of textile or plastic; household linen; sleeping bags.

**Class 25** Clothing; shirts; tee-shirts; pajamas; underwear; bathing suits; socks; scarves; ear muffs [clothing]; gloves [clothing]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear; sports shoes; sandals; slippers; masquerade costumes. Class 28 Games; card games; trading card games; toys; ride-on toys; stuffed toys; dolls; portable games with liquid crystal displays; protective films adapted for screens for portable games; video game machines; controllers for game consoles; hand-held consoles for playing video games; apparatus for games; arcade video game machines; board games; playing cards; ornaments for Christmas trees, except lights, candles and confectionery; protective carrying cases specially adapted for handheld video games.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; pastries; candies; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; cereal-based snack food; noodles; pasta; pasta sauce; rice.

**Trade Mark No:** 1231190

**Date Accepted:** 6 June 2024

**Date Expires:** 4 June 2029

**Trade Mark Type:** Word

## KIRBY

### Classes:

**Class 14** Key rings [split rings with trinket or decorative fob]; key chains [split rings with trinket or decorative fob]; charms for key rings; jewelry boxes; coins; jewelry; necklaces [jewelry]; bracelets [jewelry]; jewelry charms; earrings; tie pins; medals; ornamental pins; shoe jewelry; watches; clocks; watch bands.

**Class 16** Office requisites, except furniture; wrapping paper; bags [envelopes, pouches] of paper or plastics, for packaging; place mats of paper; coasters of paper; table napkins of paper; paper; stationery; writing instruments; pencil sharpeners, non-electric; cards; greeting cards; stickers [stationery]; printed matter; note books; books; comic books; posters; pictures; photograph stands.

**Class 18** Clothing for pets; collars for animals; bags; school bags; rucksacks; suitcases; card cases [notecases]; purses; wallets; key cases; luggage tags; garment bags for travel; bags for sports; vanity cases, not fitted; umbrellas.

**Class 20** Pillows; cushions; fans for personal use, non-electric; beds for household pets; furniture; chests for toys; wind chimes [decoration]; cradles; infant walkers; camping mattresses; picture frames.

**Class 21** Brushes; toothbrushes; toilet cases; cosmetic utensils; containers for household or kitchen use; utensils for household purposes, excluding glass stoppers and glass lids; kitchen utensils, excluding glass stoppers and glass lids; mugs; cups; dishes; paper plates; cookie jars; lunch boxes; drinking bottles for sports; drinking straws; coasters, not of paper or textile; tablemats, not of paper or textile; dustbins; soap holders; dishes for soap.

**Class 24** Adhesive fabric for application by heat; towels of textile; handkerchiefs of textile; quilts; bed blankets; picnic blankets; travelling rugs [lap robes]; covers for cushions; pillowcases; tablemats of textile; table napkins of textile; place mats of textile; coasters of textile; flags of textile or plastic; blankets for household pets; sleeping bags.

**Class 25** Clothing; shirts; tee-shirts; pajamas; underwear; bathing suits; socks; neck scarves [mufflers]; ear muffs [clothing]; gloves [clothing]; bibs, not of paper; hats; caps being headwear; cap peaks; belts [clothing]; footwear, excluding horse-riding boots; sports shoes, excluding horse-riding boots; sandals; slippers; masquerade costumes.

**Class 30** Tea; tea-based beverages; coffee; coffee-based beverages; cocoa; cocoa-based beverages; confectionery; pastries; candies; ice cream; cookies; chocolate; popcorn; chewing gum; bread; sandwiches; pizzas; pies; cakes; frozen yogurt [confectionery ices]; crackers; mints for breath freshening; seasonings; ketchup [sauce]; dressings for salad; cereal preparations; noodles; pasta; pasta sauce.

**Trade Mark No:** 1252892

**Date Accepted:** 6 June 2024

**Date Expires:** 4 June 2029

**Trade Mark Type:** Combined - a



**Classes:**

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; computer game software, recorded; computer game software, downloadable; downloadable music files; downloadable image files; electronic publications, downloadable; cases for smartphones; batteries, electric; covers for smartphones; integrated circuit cards [smart cards]; IC memory cards.

**Class 28** Video game machines; controllers for game consoles; hand-held consoles for playing video games; portable games with liquid crystal displays; arcade video game machines; protective films adapted for screens for portable games; protective carrying cases specially adapted for handheld video games; toys; ride-on toys; stuffed toys; dolls; playing cards; apparatus for games; trading cards for games.

**Trade Mark No:** 1253043

**Date Accepted:** 6 June 2024

**Date Expires:** 4 June 2029

**Trade Mark Type:** Combined - amiibo



**Classes:**

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; computer game software, recorded; computer game software, downloadable; downloadable music files; downloadable image files; electronic publications, downloadable; cases for smartphones; batteries, electric; covers for smartphones; integrated circuit cards [smart cards].

**Class 28** Video game machines; controllers for game consoles; hand-held consoles for playing video games; portable games with liquid crystal displays; arcade video game machines; protective films adapted for screens for portable games; protective carrying cases specially adapted for handheld video games; toys; ride-on toys; stuffed toys; dolls; playing cards; apparatus for games; trading cards for games.

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**Trade Mark No:** 1253056

**Date Accepted:** 10 April 2024

**Date Expires:** 5 April 2029

**Trade Mark Type:** Word

## Amiibo

**Classes:**

**Class 9** Electronic game programs; downloadable electronic game programs; video game programs; downloadable video game programs; video game cartridges; memory cards for video game machines; computer game software, recorded; computer game software, downloadable; cases for smartphones; covers for smartphones; batteries, electric.

**Class 28** Video game machines; controllers for game consoles; arcade video game machines; portable games with liquid crystal displays; hand-held consoles for playing video games; protective carrying cases specially adapted for handheld video games; protective films adapted for screens for portable games; toys; ride-on toys; stuffed toys; dolls; card games; playing cards.

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